**Career plans**

Each of our group members’ ideal jobs share a common ground of being part of the IT industry, albeit being largely different roles. These roles include being a Network Security Engineer (Ming and Kyongsub), Virtual Reality Developer (Ethan), App developer/Software Engineer (Huanghao), and Game Designer (Ty). A common element that these roles share is that they all involve collaborative development of something via usage of computers, with the difference lying in the product of the development. There are also differences in the collaborative roles; for example, the Game Designer would design and determine the framework of the project and how it will be developed, whereas the engineering roles would contribute their technical skills to realizing the products functionalities. We have chosen our roles for this project in a way that they reflect these ideal jobs, in order to make progress in getting into these ideal positions as a result of this collaborative project.